## MID PENN TOURNAMENT RULES AND REGULATIONS 2017 END OF SEASON TOURNAMENT

#### I. PARTICIPATION REQUIREMENTS:

- A. Only Mid Penn League teams that have met the participation requirements for the League may participate.
- B. Only Mid Penn teams that are rostered 2017 recreation teams may participate.
- C. All players must be properly equipped to participate in this event.
- D. All teams will comply with league requirements (e.g. insurance).

#### II. TOURNAMENT RULES / GENERAL CONSIDERATIONS:

#### A. **DIVISIONS/LEVELS:**

**U15** will have both an A and a B level and these will be divided into groups for pool play. Each group will play for Gold, Silver, and Bronze medals.

- 1. 20-minute running halves
- 2. 5-minute half time
- 3. See clock and horn guidelines (timeouts, overtime, etc.)

**U13** will divided into two (2) divisions for pool play [Baggataway and Tewaaraton]. Each group will play for Gold, Silver, and Bronze medals.

- 1. 20-minute running halves
- 2. 5-minute half time
- 3. See clock and horn guidelines (timeouts, overtime, etc.)

**U11:** We will run two separate Pools [Baggataway and Tewaaraton] for games. Only Pool winners will receive Gold medals.

- 1. 10 v 10 on modified field
- 2. Round Robin only with **no championship game.**
- 3. Gold medals awarded to division winners only.
- 4. 20 minute halves with 5-minute halftime
- 5. No OT at the U11 level.

#### B. **CLOCK and HORN**:

- 1. Volunteers from CV will run the game clocks and keep score, which are to be reported to via Walkie Talkie to the Tournament Administrators at the end of each game (before the start of the next game).
- 2. Written records of the scores for each game will also be kept at each table. Both head coaches must sign the document to verify that the score is accurate. Disputes must be resolved by the head official prior to the start of the next game.
- 3. There will be a **running clock** and a **common horn**.
- 4. Start time is uniform, but games will vary in length (by level).
- 5. There will be a common horn that will signal the start of play for each level.
- 6. The timer and scorekeeper on each field will work with officials to start/stop play once this sounds.

#### C. END LINE/GAME BALLS

These will be provided by the Tournament and placed on the end lines and side lines before the start of each game.

#### D. GUIDELINES ON CLOCK and PLAY STOPPAGES:

#### REGULAR SEASON BOYS 2017 RULES WILL APPLY WITH THE FOLLOWING EXCEPTIONS:

- 1. **Time Outs:** One 45-second time out per half with  $\underline{no}$  clock stoppage.
  - \*No time outs in last 2 minutes of game with running clock.
- 2. **Injuries**: The clock will not stop for injuries <u>unless</u> the head official deems it necessary due to the length of the stoppage of play.
  - 3. **OVERTIME**: Two-minute break before overtime starts. No time outs.
    - a) **Sudden Victory Braveheart** (4 v 4; face-off, two wings, goalie).
- E. **ZERO TOLERANCE / BEHAVIOR EXPECTATIONS**: Please share these expectations with your parents and players before the start of the tournament.
  - 1. Unsportsmanlike conduct will not be tolerated. Inappropriate behavior, such as the use of profanity and/or taunting by players or coaches, will not be tolerated. The player/coach is subject to ejection from the game and will be banned from the following game. The Tournament Officials reserve the right to ban a player/coach from the rest of the Tournament.
  - 2. Overly physical and/or aggressive play will not be tolerated. The player/coach is subject to ejection from the game and will be banned from the following game. The Tournament Officials reserve the right to ban a player/coach from the rest of the Tournament.
  - 3. Players or coaches that use abusive language toward or argue excessively with the officials will be ejected from the game. The player/coach is subject to ejection from the game and will be banned from the following game. The Tournament Officials reserve the right to ban a player/coach from the rest of the Tournament.
  - 4. Fans that are disruptive or abusive to opposing teams or officials must be dealt with by the coach or representative of the team with which that fan or parent is associated. Penalties may be assessed for this behavior at the discretion of the official.

#### II. <u>BRACKETS and ADVANCEMENT</u>: Pool play for seeding (two games) followed by bracket play.

- 1. **U13 and U15 Pool Play** Advancement (Win/Loss/Tie)
  - (1) Best Record
  - (2) Head to Head
  - (3) Goals against
  - (4) Goal differential
- 2. Bracket Play
  - (1) No ties, refer to Overtime in section D above for overtime rules if tie occurs at end of regulation time
- 3. **U11** Round Robin format; winner only awarded at pool level. Ties are allowed, no overtime.
  - (1) Best Record
  - (2) Head to Head
  - (3) Goals against
  - (4) Goal differential
- 4. <u>TOURNEY MACHINE</u>: Please follow your team(s) on Tourney Machine to get the most up to date and accurate information on advancement and bracket play: <a href="https://j1l6.app.link/rGRvL7WNdD">https://j1l6.app.link/rGRvL7WNdD</a>

# **III.** <u>ADDITIONAL CONSIDERATIONS</u> In the event of adverse weather or unplayable field conditions, the tournament director reserves the right to:

- Reduce game times in order to catch up with schedule
- Finish games before inclement weather arrives, or to preserve field conditions.
- Reschedule games, if possible.
- Convert tournament to a "festival" format without playoffs or championships to provide the majority of teams the opportunity to play as many games as possible. Every attempt will be made to update cancellations. However, weather conditions can change rapidly and all teams should be prepared to play as soon as weather and fields are playable.

### IV. THUNDER/LIGHTNING POLICY

If thunder or lightning is observed play will be suspended immediately and players and fans will be asked to leave the fields to return to cars. Play will be allowed to resume 30 minutes after the last sound of thunder or sighting of lightning is observed which will be determined by the tournament referee/medical staff. Every attempt will be made to begin subsequent games on time. Subsequent games will begin immediately after preceding games. These games may consist of one 30 minute running time period until games are back on schedule. Once games are back on schedule they will revert to "normal" tournament game time procedures.

V. RAIN DATE: Sunday, May 21.

#### VI: CONTACT INFORMATION:

NAME	CELL NUMBER	<u>FUNCTION</u>
Rob Long	717-609-2915	EVENT PLANNER/Tournament Coordinator
John Martin	717-425-8819	SAFETY DIRECTOR/Emergency Operations Liaison
Todd Zeno	717-574-4111	LOGISTICS DIRECTOR/Vendors
Janet Simpson	717-215-9395	Concessions Manager
Tim Woolsey	814-404-9751	Awards and Rules

#### VII. Field Map

Note: U11 games will only be played on fields 2 and 8, which are both reduced size, approximately ¾ of regulation field.

#### Park Rules/Guidelines:

- No Dogs/Animals
- Tents must remain in designated Team areas (blue circles on maps)
- Tents must be staked, as this park is typically very windy
- Trash: please be respectful and care for keeping the parking clean of waste and debris
- Parking: arrive early and be patient. Fire police will be parking the event. Handicap or other unique parking requirements are available at the concession lot; please let the fire police know if you need to have special parking upon arrival.

